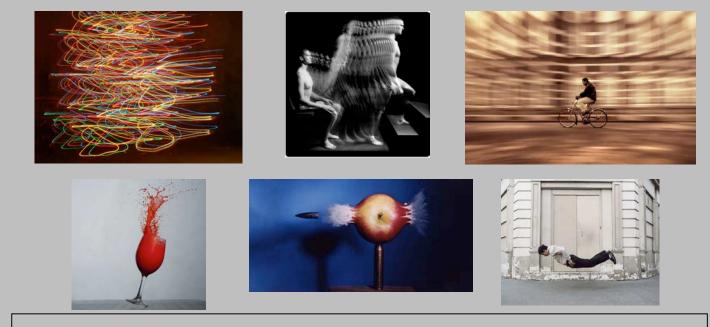
## A Level Photography Y12: Introductory Project 2 Capturing Motion

The emphasis of this assignment is the experimental use of digital photography and the development of a final composition inspired by the artists studied. You have two weeks to carry out the assignment including all visual work and notes to explain your ideas and prove your knowledge and understanding. Recording your investigations and experiments in a journal is the evidence that is assessed towards your final grade, it is imperative that you complete all work set to the best of your ability and make it clear, legible and preferably visually enticing to show how well you understand the themes/artists/photographers and the depth of your investigations.

Your work will be marked on how well you: Record in visual and other forms AO3 Develop ideas through sustained investigations AO1 Use media, techniques and processes AO2 Demonstrate analytical & critical understanding AO1 Review and refine AO2 Reflect on work and progress AO3 Produce a personal, well-resolved response demonstrating critical understanding AO4



### **Project Deadline:**

#### A Level Photography Y12 Introductory project 2: Capturing Motion

Complete the series of images 'capturing motion'.

Present your final images for each technique against a professional example you select and an explanation of the techniques.

Search and select two photographers/artists that focus on capturing motion in their work, using their style/techniques as inspiration select a subject of your choice and produce a series of original images that 'capture motion'.

## WEEK ONE: Investigate and experiment with capturing motion techniques, research artists & photographers.

Demonstrate analytical & critical understanding AO1 Review and refine AO2

Reflect on work and progress AO3

Research capturing motion, experiment with a range of techniques to produce a series of exploratory practice images that capture motion in different ways. Start to explore photographers/artists work that captures motion.

In the lesson	WHAT YOU NEED TO DO:	HOME-LEARNING
<b>1&amp;2.</b> Introduction to capturing motion	<ul> <li>Define capturing motion/movement</li> <li>Take a series of photographs to experiment with different techniques and subsequent effects to 'capture motion'.         <ol> <li>Use a fast shutter speed to freeze motion</li> <li>Use a slow shutter speed to create motion blur and suggest movement</li> <li>Use a slow shutter speed to produce 'ghost images'</li> <li>Produce an image with a slow shutter speed that has NO movement blur.</li> <li>Experiment with the PAN technique</li> <li>Use a long exposure to produce light- writing</li> </ol> </li> </ul>	Produce an example for each of the techniques shown to capture motion
3. How to present images	Print out capturing motion experimental images Present images in your journal along side an explanation of the technique used and a professional's example along side	Continue to present research up into your journal
<b>4&amp;5</b> Introduction to the brief,	Select two artist/photographers to research	Continue to present research up

researching	Create a research page for each	into your journal
chosen influences	artists/photographer to include	
	images, keywords, information	
	about the artist and their work and	
	analysed image of their work of	
	your choice	

#### WEEK TWO: Develop ideas further, experiment with digital editing and create a final image

Demonstrate analytical & critical understanding AO1 Use media, techniques and processes AO2 Develop ideas through sustained investigations AO1 Review and refine AO2

Reflect on work and progress AO3

Identify own subject and technique preferences, shoot your final photos and edit images into a final series of images.

In the lesson	WHAT YOU NEED TO DO:	HOME-LEARNING
<b>6&amp;7.</b> Identify own subject and plan to take new capturing motion images	<ul> <li>Identify a suitable subject for your capturing motion images</li> <li>Select at least 4 capturing motion techniques to employ in your final series of images (it can be more!)</li> <li>Take a series of capturing motion photographs on your chosen subject using your chosen techniques</li> <li>Review your photographs: annotate your contact sheet to explain how images were created and identify successful images and where simple editing could be done to produce your final series</li> </ul>	series of
8. Edit images and present as a series	<ul> <li>Edit your final images and print out a copy to put into your journal- email the final image in a PSD format to rheaton@roundhayschool.com</li> <li>Record all of your edits with using screen shots and before and after pictures</li> </ul>	<ul> <li>Continue to edit images into a final piece</li> <li>Continue to present research, ideas, development and experimentation with editing up into your journal</li> </ul>

#### Journal Plan Introductory project 2: Capturing Motion

In your journal you should have the following pages as laid out on the plan. Use the tips underneath the page titles to help you complete the pages with all of the necessary information.

· · · ·	necessary information.	
Journal Pages	On the page you should have	
Title and Brief	<ul> <li>Add the title of the project and the brief</li> <li>Keep the title bold and clear</li> <li>Keep the page simple and clean</li> </ul>	
Definition of Capturing Motion	<ul> <li>Write up neatly/type up definition of capturing motion</li> <li>Add some visual examples to illustrate the variety of possible imagery</li> </ul>	
Initial Experiments with Capturing Motion	<ul> <li>One chosen image to represent each of the 7 techniques to capture motion</li> <li>Add in a professional image that uses the same technique next to your image</li> <li>Explain how to create the effects by explaining what to do</li> <li>Title each image/page clearly with the technique used</li> </ul>	
Artist/Photo Research 1	<ul> <li>Add lots of images of the artists/ photographers work</li> <li>Use keywords to highlight the main visual features and conceptual themes</li> <li>Add information based on the questions from the visual literacy sheet</li> <li>Analyse one chosen image using the how, the what and the why section of the visual literacy sheet</li> <li>Add a clear title (the artists name!)</li> </ul>	
Artist/Photo Research 2	<ul> <li>Add lots of images of the artists/ photographers work</li> <li>Use keywords to highlight the main visual features and conceptual themes</li> <li>Add information based on the questions from the visual literacy sheet</li> <li>Analyse one chosen image using the how, the what and the why section of the visual literacy sheet</li> <li>Add a clear title (the artists name!)</li> </ul>	
Contact sheet (chosen subject)	<ul> <li>Identify on the contact sheet good images by highlighting/circling, adding a sticker etc</li> <li>Cross out poor imagery</li> <li>Annotate good images to explain the positives</li> <li>Quick note to explain which motion technique has been used/attempted</li> <li>Identify images chosen for the final piece</li> <li>Explain any potential editing that will need to happen ie crop, lighten, desaturate etc.</li> </ul>	
Editing	<ul> <li>Add screenshots (ctrl + shift +3) of you editing your images using all of the tools that you use</li> <li>Simply annotate images stating the tools used</li> <li>Show before and after images of you pictures.</li> <li>Explain any changes or decisions made in the editing process that effect the look of your final piece</li> </ul>	
Final Piece	<ul> <li>Print out a small version of your final pieces to stick in your journal</li> <li>Email a PSD version of your work for printing to rheaton@roundhayschool.com</li> </ul>	
Evaluation	<ul> <li>Evaluate the success of your final piece with a short paragraph to explain what worked well, what you may have struggled with and how you overcame any problems and any changes you made to your designs as your were editing your work</li> </ul>	

# High quality presentation is key 75% of the mark for your work is in the prep/journal/sketchbook, if it is incomplete or illegible your marks will suffer.

#### Presentation tips:

Fill the page\* consider layout of information on pages\* add flaps, tabs and pull-outs if you are struggling to fit everything on\* keep handwriting clear and neat or type\* use a consistent style/ font/pen colour\* try to make pages visually appealing\* do not use pixelated images\* make keywords bigger and do not list them\* if in doubt keep it simple\* don't waste time double mounting\* cut out neatly and straight\* create a uniform style for the pages\*